

Starting Your

Switch Skills Journey



HelpKidzLearnTM

www.helpkidzlearn.com

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What is switch access?

With this guide, we have developed **My Switch Journey**, which will help you monitor the switch skills progression of individual pupils.

[Download](#)



It's advisable to seek guidance from other professionals, such as Speech and Language Therapists (SLTs), Occupational Therapists (OTs), and accessibility experts as well as parents or caregivers when exploring switch access strategies. Collaboration with these experts can further enhance the effectiveness of the **My Switch Journey** and ensure it meets the unique needs of each student.

Introduction to switch access.

What exactly is a switch?

Switch access enables individuals, both children and adults, to engage with computers, tablets, iPads, toys, communication devices, and a variety of other gadgets using a specialised button, conventionally referred to as a switch. This technology serves as an alternative method for those encountering difficulties with conventional approaches like touchscreen or mouse interaction.

Switches can be triggered by any body part, whether it's the hand, foot, or head. They come in various types and can be mounted or positioned on surfaces such as tables, trays, floors, or handheld. Switches can also be attached to toys adapted for switch use, making play more accessible. Available in both wireless and wired options, they provide access to computer activities, switch-adapted toys, communication devices, or environmental controls.

Various activation methods exist, including squeezing and movement sensory switches, but the most common type is one that requires pressing to activate. For a full range of switches available to purchase visit the Inclusive Technology website.

[Shop Button Switches](#)

What else do i need?

To use a switch with a computer, you might need something called a switch interface. This device helps the switch talk to the computer. You can plug it into the computer with a USB cable or connect it wirelessly. One example of a switch interface is the [Inclusive Simple Switch Box](#).

Here's a video that shows how to set it up.



Alternatively, by utilising **it-Click On Plus** or **iClick**, regular household electrical appliances can be made accessible for switch users. This enables them to control up to two electrical devices using wired or wireless switches, or a combination of both.

How does switch access work?

When you activate the switch, it tells the computer or device to do something, like play a game, make a sound, turn on a food mixer or move a toy.

Why is switch access helpful?

Switch access opens up a world of possibilities! It lets people interact with software, devices, and toys in a way that suits them best. Whether it's playing games, learning, or communicating, switch access helps children join in a way that's right for them and have a great time!

Here's a video that shows what a switch can offer those learners encountering difficulties with conventional approaches like touchscreen or mouse interaction.



Building switch access skills with HelpKidzLearn.

At HelpKidzLearn, we believe every child deserves the opportunity to learn and thrive. That's why we've developed accessible software that nurtures the development of switch access skills in a way that's both flexible and personalised.

Our software caters to a wide range of abilities, allowing educators like you to integrate both one-switch and two-switch skill development seamlessly. This child-centered approach ensures each learner receives the tools they need to succeed, taking into account their unique strengths and learning styles.

HelpKidzLearn goes beyond just skill acquisition. We believe in empowering children to participate actively in their learning journey. From cause-and-effect understanding to mastering timing and scanning, HelpKidzLearn helps children develop further at every stage. Our accessible software caters to one-switch users, encouraging the development of foundational skills. As children progress, our platform introduces two-switch functionality, encouraging collaboration and turn-taking alongside scanning and timing abilities.

Download our **My Switch Journey** Booklet to guide you through the different phases of switch development, enabling you to monitor your student's journey as they navigate the world through switch access.

[Download](#)



Switch skills journey.

Set up the environment.

Create a supportive environment that minimises distractions and maximises comfort. Make sure the switch and any associated devices or activities are within the child's reach and easily accessible.

Select the appropriate switch.

Choose a switch that aligns with the child's requirements and capabilities. Consider factors like size, shape, sensitivity, and activation method, whether it's activated by hand, head, or foot movements etc. and mounting position. Be sure to seek advice from other professionals SLTs, OT, and accessibility experts as well as parents or caregivers. Additionally, consider how the child responds to switch activation, such as whether the clicking sound upsets them. Check with the child you are working with.

Developing switching skills: pre-switching skills.

Pre-switching skills are foundational abilities that prepare children for using switches to interact with technology. These skills include sensory exploration, body awareness, cause-and-effect understanding, and switch familiarity. By engaging children in activities that encourage sensory exploration, promote body coordination, introduce cause-and-effect relationships, and provide exposure to switches, they can develop the necessary skills to use switches effectively.

These activities can be facilitated through HelpKidzLearn's interactive software – designed to stimulate and engage children while laying the groundwork for successful switch-use.

Provide guidance.

Offer gentle guidance and assistance as needed but allow the child to explore and interact with the switch at their own pace. Provide positive reinforcement and encouragement to motivate them to continue trying.

Modelling switch access.

Modelling switch access is all about demonstrating its use in a way that feels comfortable and engaging for each child. Here are some warm-up tips to get you started:

- **Show-and-tell:** Show your students how the switch works by activating it yourself. Let them see the fun things that happen on screen or with their favourite toy.
- **Keeping it clear and simple:** Use easy-to-understand words to connect the switch activation with the resulting action. Short sentences and positive reinforcement go a long way!
- **Seize the moment:** When your student shows even a flicker of interest in the switch, that's your cue! This might be a look, a reach, or any sign of curiosity.
- **Narrate your actions:** Operate the switch yourself, talking through your steps. This helps your student build a connection between the switch, your actions, and the exciting outcome.

Tailor to individual needs.

Be flexible and creative in adapting the activities to match the interests, abilities and needs of the children you are working with.

You can document this information in **My Switch Journey** i.e. Likes/dislikes by looking at facial responses, body language and vocalisation etc.

[Download](#)



Cause and effect.

The journey begins with the fundamental understanding of cause and effect. It helps a learner understand that they have influence and control over their environment. It's about helping children grasp that their actions can create a response, whether from a friendly face, a favourite toy, or even the exciting world on a screen. This sense of influence is key for future learning, encouraging children to explore and engage with their surroundings.

By incorporating toys or devices that respond to their actions, such as twinkling lights, playful sounds, or captivating movements, we can create a world of cause-and-effect discovery. As children see the connection between their switch activation and the resulting outcome, confidence and engagement will build.

Suggested cause and effect activities



Growing Spokes

Milestone: Press and Hold

Grow animating spokes in bright vivid colours accompanied with music, anywhere on screen. A great introduction to the concept that interacting in a specific location will have an effect.



[Play](#)



Transport (Silhouette)

Milestone: Press and Let Go

Bold silhouette pictures designed to attract attention including engaging transport animations, music, and sound effects. Ideal for assessment of picture recognition and colour preferences.



[Play](#)



Create Musician

Milestone: Press It Again

Create animating musicians accompanied with music, anywhere on screen. A great introduction to the concept that interacting in a specific location will have an effect.



[Play](#)

Incidental learning.

As children use switches to navigate our Games and Activities, a beautiful process called incidental learning unfolds. This organic approach allows knowledge and skills to be acquired unintentionally, simply through play and exploration. By tapping into their inherent curiosity, children are actively engaged, building a strong foundation for future learning. These switch-activated experiences transcend traditional settings, creating meaningful learning experiences that extend far beyond the classroom.

Suggested incidental activities



Animals (Silhouette)

Milestone: Press and Let Go

Bold silhouette pictures designed to attract attention including engaging animal animations, music, and sound effects. Ideal for assessment of picture recognition and colour preferences.



Sequential learning.

Through switch access, we can help children understand the importance of order and how actions can be arranged in a specific way to achieve a desired outcome. These may include narrating and recounting incidents, following directions, storytelling, planning activities, or sequencing words in speech to form a sentence. Sequencing skills are essential for literacy development and for learners to make meaningful social interactions and learn to independently complete tasks.

Suggested sequential learning activities



Armoured Ankylosaurus

Milestone: Make More Happen

Watch the ankylosaurus defend himself in this prehistoric sequential activity. Armoured Ankylosaurus is designed to help develop and demonstrate an understanding of language concepts and knowledge of the world.



Breakdown Mechanic

Milestone: Make More Happen

Oh no! The car has broken down in this people based sequential activity. Breakdown Mechanic is designed to help develop and demonstrate an understanding of language concepts and knowledge of the world.



Sensory Room

Milestone: Make More Happen

Have fun in the sensory room in this technology based sequential activity. Sensory Room is designed to help develop and demonstrate an understanding of language concepts and knowledge of the world.



Attention and timing.

Attention and timing helps a learner develop skills such as focused timing, impulsiveness moderation and improving attention and concentration. Our attention and timing activities are perfect for learners who have grasped cause and effect. These engaging experiences encourage children to activate their switches at the precise moment, building concentration and a sense of accomplishment.

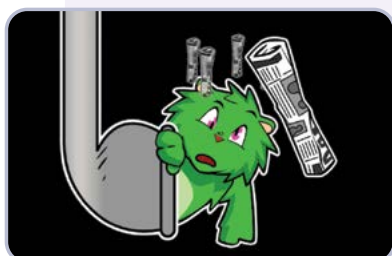
Suggested attention and timing activities



Mystery Egg

Milestone: Wait then Press

Wait for an egg to appear on the screen and make a selection to find out what is inside! The egg will hatch and a colourful character will pop out. Who will appear? Will it be a penguin, gecko, parrot, snake or chick?



Gophers Down a Drainpipe

Milestone: Wait for Change

Watch the gopher slide down the drainpipe and whack him with your newspaper when he reaches the bottom. This activity exercises anticipation skills and is ideal for developing attention and timing skills.



More Crazy Cats

Milestone: Locate Change

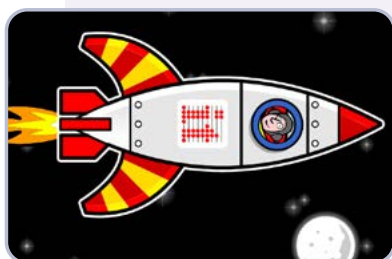
Watch and wait for a cat to appear from one of the trash cans. Make a selection at the right time to make the Crazy Cat play a crazy tune. This activity looks to develop timing and targeting skills, and excellent for promoting attention and concentration.



Custard Splodger

Milestone: Experimental Play

Let's get messy and fire custard all over the screen in this errorless activity. Custard Splodger has an interesting problem-solving element, wait to allow the splodger to fill up to make a really big mess!



Ready Rockets

Milestone: Ready Steady Go

Can you launch the astronaut into space? He is ready, but wait for the "go" to launch the rocket. This activity gives a controlled cue and opportunity to anticipate the time to make a selection.



Targeting and timing.

This means helping a learner develop skills such as targeting, interacting at the right time and improving attention and concentration. Targeting and timing activities have been designed to make learning these new skills more interesting and motivating. Ideal for learners ready for more complex challenges and who have already learned to respond to basic prompts (either visual or audio), as per the activities in Attention and Timing.

Suggested targeting and timing activities



Splat the Clowns

Milestone: Static Targets

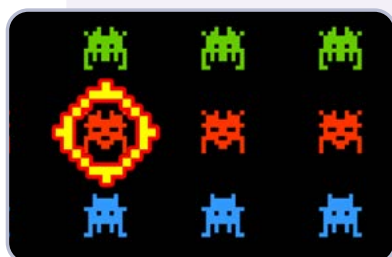
Wait for the clowns to reach the target and splat them with a custard pie, tomato or even a snotty sponge! Eeww! Splat the Clowns is ideal for practicing the skill of interacting at the right time.



Peeping Musicians

Milestone: Variable Targets

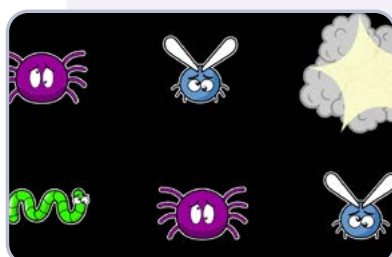
Select the musicians as they peep from the edge of the screen to enjoy a musical performance. This activity is ideal for locating and targeting peeping prompts on screen. It also encourages speaking, listening and helps develop concentration.



Space Shooter

Milestone: Variable Timing

Wait for the target to move to the space invaders and stop the global invasion by blasting every one. This activity looks to develop timing skills, attention and concentration.



Splat Insects

Milestone: Moving Targets

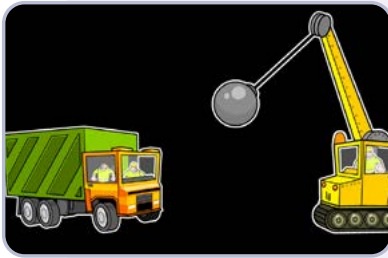
Locate and select lots of creepy-crawly insects! Designed to develop targeting, timing skills and tracking of moving targets. Splat Insects also introduces choice making with errorless choices and expressing preferences.



Introduce choice.

Through switch-activated activities, we can help learners develop critical skills like targeting, choice-making, turn-taking, problem-solving, negotiation and improving concentration and anticipation. These skills are pivotal to effectively participating in social communications. Introducing choice activities provides an accessible, cognitive, and logical play environment that helps the learner move beyond cause and effect into a stage of thinking, experimenting, observing and playing with concepts.

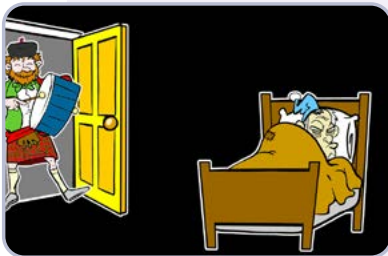
Suggested introduce choice activities



Two Trucks

Milestone: Two Objects

Watch as the trucks come to life in this fun activity containing two objects. A great introduction to the concept of controlling two separate objects.



Shhhh

Milestone: Related Objects

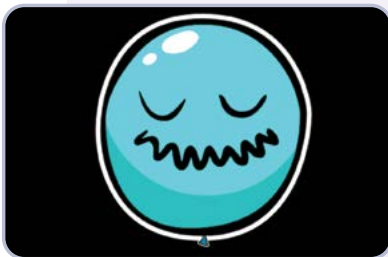
The noisy musicians are playing their tunes! But Old Wilfred cannot get to sleep, can you help him?! A great introduction to the concept of controlling two objects that have relationships.



Bumper Cars

Milestone: Interacting Objects

Select either of the bumper cars to release havoc! Which bumper car will be bumped off screen first? A great introduction to the concept of controlling two objects which interact.



Balloon Blower

Milestone: Build Up

Have fun popping balloons. Blow up the balloon before making it explode with a bang! Be sure to cover your ears! Balloon Blower promotes the understanding of progression.



Feed the Crocodile

Milestone: Move and Get

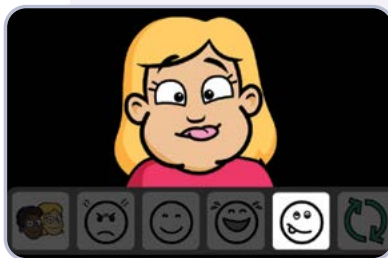
Feed the crocodile. Will it be a tasty treat, or will he spit it out in disgust? Ideal for teaching learners the skills needed for scanning, interacting with two objects, and are great for turn taking.



Choice making.

Choice making is a fundamental life skill for independence and expression. This means helping a learner develop skills such as exploration, decision-making, problem-solving and object association. It provides opportunities to make free choices and progresses to introducing the concept of 'right' and 'wrong', allowing the learner to experience the effects of those choices as well as demonstrate their preferences. Choice-making is an important life skill and building block for expression, and independence and is essential for communication.

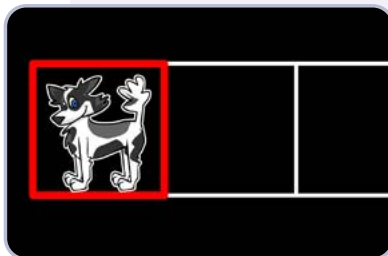
Suggested choice making activities



Smarty Pants

Milestone: Free Choice

Smarty Pants introduces error-less choice making and can be used individually, or with a group as an excellent way to discuss feelings and emotions. Great fun can be had trying to imitate the sounds and faces.



Farm Animals

Milestone: Find the Object

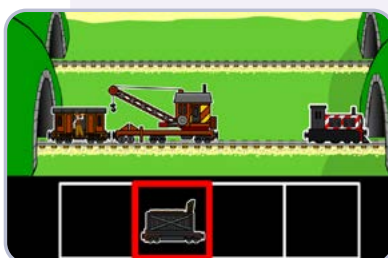
Find the farm animal that appears in one of three cells and watch it animate to upbeat music. Watch a duck, dog, cat, sheep and more. A different animal is presented each time.



Musical Fun

Milestone: Complete the Set

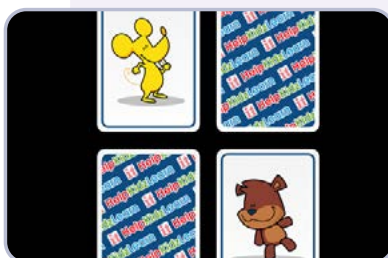
A member of the band is missing! Find the missing musician and place them on the stage. Once all the musicians are ready, watch them play! Musical Fun is a great introduction to scanning and choice making.



Railway Express

Milestone: Create a Scene

Create a scene with different trains, carriages and trailers and watch them chug around the track. Railway Express introduces a progressive level of difficulty where multiple objects must be added one by one.



Memory Pairs - 4 Cards

Milestone: Exploration

Simple and accessible 'matching pairs' type game. Choose from a selection of eight picture sets including dinosaurs, animals, transport, gadgets, characters, patterns, shapes and fruit. Can you find all the matching pairs?



Problem-solving.

Learning doesn't always come easy! Sometimes, encountering obstacles while using the switch can encourage learners to problem-solve and find alternative solutions. This encourages them to overcome challenges and achieve their goals, promoting a sense of resilience and self-confidence.

Suggested problem-solving activities



Jungle Adventure

Milestone: Variable Timing

Help the explorers navigate their way through the jungle and avoid the dangers. Beware the crocodile, rolling log, tiger, fiery chasm and other scary obstacles before finding the hidden treasure in this 'video game' like activity.



Chopper Rescue

Milestone: Variable Timing

Help the helicopter and its crew to save the lives of people and animals stranded in precarious situations. But beware the high waters, blizzards and other scary obstacles in this 'video game' like activity.



Little Lost Penguin

Milestone: Variable Timing

Help the Percy Penguin find his way home while gathering food along the way. But beware, there are dangers along the way including a killer whale, polar bear and other scary obstacles in this 'video game' like activity.



Key considerations.

Initial assessment and individualised planning.

Begin by assessing the child's current abilities and needs. This assessment should consider factors such as cognitive, sensory, motor, communication, interests, and motivators. Based on this assessment, develop an individualised plan that targets areas for growth and sets appropriate goals.

Sensory exploration.

Engage the child in sensory-rich activities to help them explore different textures, sounds, and visual stimuli. This can help improve sensory processing skills and increase awareness of the environment.

Motor skill development.

Provide opportunities for the child to practice fine and gross motor skills. Activities such as grasping objects, reaching for toys, and manipulating switches or buttons can help strengthen motor coordination and control.

Adaptive equipment and assistive technology.

Use adaptive equipment and assistive technology to support the child's engagement and participation. This may include switches with different activation methods e.g. large buttons, motion sensor switches, switches that allow activation by different parts of the body, adapted toys or devices, and specialised seating or positioning aids.

Structured practice and reinforcement.

Offer structured practice opportunities for using switches and other assistive devices. Provide clear instructions and modelling and offer positive reinforcement for successful attempts. Break tasks down into smaller steps to support learning and build confidence.

Environmental modifications.

Adjust the child's environment to promote accessibility and engagement. This may include arranging furniture and equipment to accommodate mobility aids, reducing distractions, and ensuring adequate lighting and sensory support.

Observe and understand.

Take the time to observe the child's behaviour, preferences, and abilities. Understand what motivates them i.e. sounds, colours, images and how they typically interact with their environment.

You can document this information using
My Switch Journey.

[Download](#)



Work together.

Work closely with parents, caregivers, and other professionals involved in the child's care to coordinate efforts and share strategies. Collaborate with occupational therapists, physical therapists, speech-language therapists, and other specialists to address the child's unique needs comprehensively.

By implementing these strategies and providing tailored support, children with additional needs can develop essential pre-switching skills and lay the foundation for successful participation in switch-accessible activities and technology.

Repeat and reinforce practice using the switch regularly and incorporate it into various activities and routines. Reinforce the learning by providing consistent opportunities for the child to engage with the switch and experience success.

Monitor progress.

Keep track of the child's progress and celebrate their achievements, no matter how small. Stay attuned to their evolving needs and preferences and be prepared to adjust as necessary.

You can document this information using
My Switch Journey.

[Download](#)



Communication & social skills development.

Language and communication: (body language & gesture, listening).

Switch-accessible activities offer more than just skill development; they provide rich opportunities for developing language and communication skills in a supportive and enjoyable environment.

Our HelpKidzLearn software, engages learners in interactive experiences that promote communication and language development in a fun and pressure-free manner. Learners can explore a variety of activities that encourage incidental learning of language and communication skills. These activities facilitate language development through various means such as choice-making, vocalisation, body language, and facial expressions.

As learners interact with the software and make choices using switches, they are not only developing their motor skills but also engaging in meaningful communication exchanges. Whether it's selecting different options, expressing preferences, or responding to prompts, every interaction becomes an opportunity for language learning and communication growth.

Suggested activity



Farm Yard

Milestone: Create a Scene

Create a farm yard scene with different animals and watch them come to life! Farm Yard introduces a progressive level of difficulty where multiple objects must be added one by one.



Social interaction.

Switch-accessible activities extend beyond individual skill development – they provide valuable opportunities for social interaction and learning. In settings like classrooms or at home, children using switches can engage in activities that promote social skills such as turn-taking, sharing, and cooperation.

Our activities provide natural opportunities for children to practice social skills through interactive experiences. Whether it's working together in a group or taking turns on a two-player activity each interaction promotes social interaction, teamwork, patience, and cooperation. As children engage in these activities, they not only develop their switch skills but also enhance their ability to interact effectively with peers in social settings.

Suggested activity



Basketball

Milestone: Interacting Objects

Enjoy shooting hoops or passing between players in Basketball! If a player doesn't have the ball they will ask for it. A great introduction to the concept of controlling two objects which interact.



Building confidence and Independence.

By mastering activities at their own pace and receiving encouraging feedback, children gain a sense of accomplishment and self-reliance. This promotes their confidence and independence, allowing them to explore and learn in a supportive and engaging environment tailored to their needs and preferences.

Our HelpKidzLearn software is a powerful tool for building confidence and independence in children while developing switch skills. We've developed our software so that it offers an easy-to-use accessible interface that progresses gradually through different skill levels. There are no wrong answers with our activities – helping to promote positive reinforcement and keep engagement strong. We also offer extensive customisation options so that everything can be tailored to your learners needs.

Overcoming challenges.

Please keep in mind that the recommended activities are offered as a starting point. Please adjust activities according to the child's individual needs, their preferences, and their response to each activity.

When developing switch access with children, challenges may arise. Here are some common issues and suggested solutions.	
▼ The issue.	▼ The solution.
Difficulty with switch activation. Some children may struggle to activate the switch consistently or accurately, leading to frustration and limited engagement.	Provide ample practice opportunities with the switch, offering encouragement and positive reinforcement for successful activations. Adjust the switch sensitivity or try a different switch type to find one that the child can activate comfortably. Additionally, incorporating motivating activities or rewards can increase motivation and encourage continued efforts.
Lack of interest or engagement. Children may lose interest in switching activities if they find them uninteresting or overly challenging.	Offer a variety of activities that cater to the child's interests and abilities to capture their attention. Try personalising activities based on the child's interests. Take a look at Chooselt Maker for creating personalised choice-making activities.
Inconsistent switch activation. Children may have difficulty consistently activating the switch, resulting in unpredictable responses and challenges in progressing through activities.	Offer a variety of switch options, including switches with different sizes, shapes, and activation methods (e.g., push, squeeze, tilt, mounting position). Experiment with switch positioning to find the most comfortable and accessible placement for the child.
Physical challenges. Children with motor impairments may face difficulties in accessing and activating the switch due to physical limitations or discomfort.	Provide adapted switches that accommodate the child's motor abilities and offer alternative access methods, such as mounting solutions. Collaborate with occupational therapists or assistive technology specialists to assess and address physical barriers.
Environmental distractions. External stimuli, such as noise or visual clutter, may interfere with the child's ability to focus on the activation of the switch and participate in activities.	Create a quiet and distraction-free environment for switch access activities.

Two common issues that educators and carers often come across are children throwing the switch on the floor and consistent tapping or banging of the switch: Let's look at some possible solutions.

Issue throwing the switch on the floor.

When a child consistently throws the switch on the floor, there may be various reasons behind this behaviour, such as discomfort with the switch, sound upon hitting a hard surface, reactions from people around them, or simply a dislike for the switch even after trying different options and positions. To address this issue, consider the following solution:

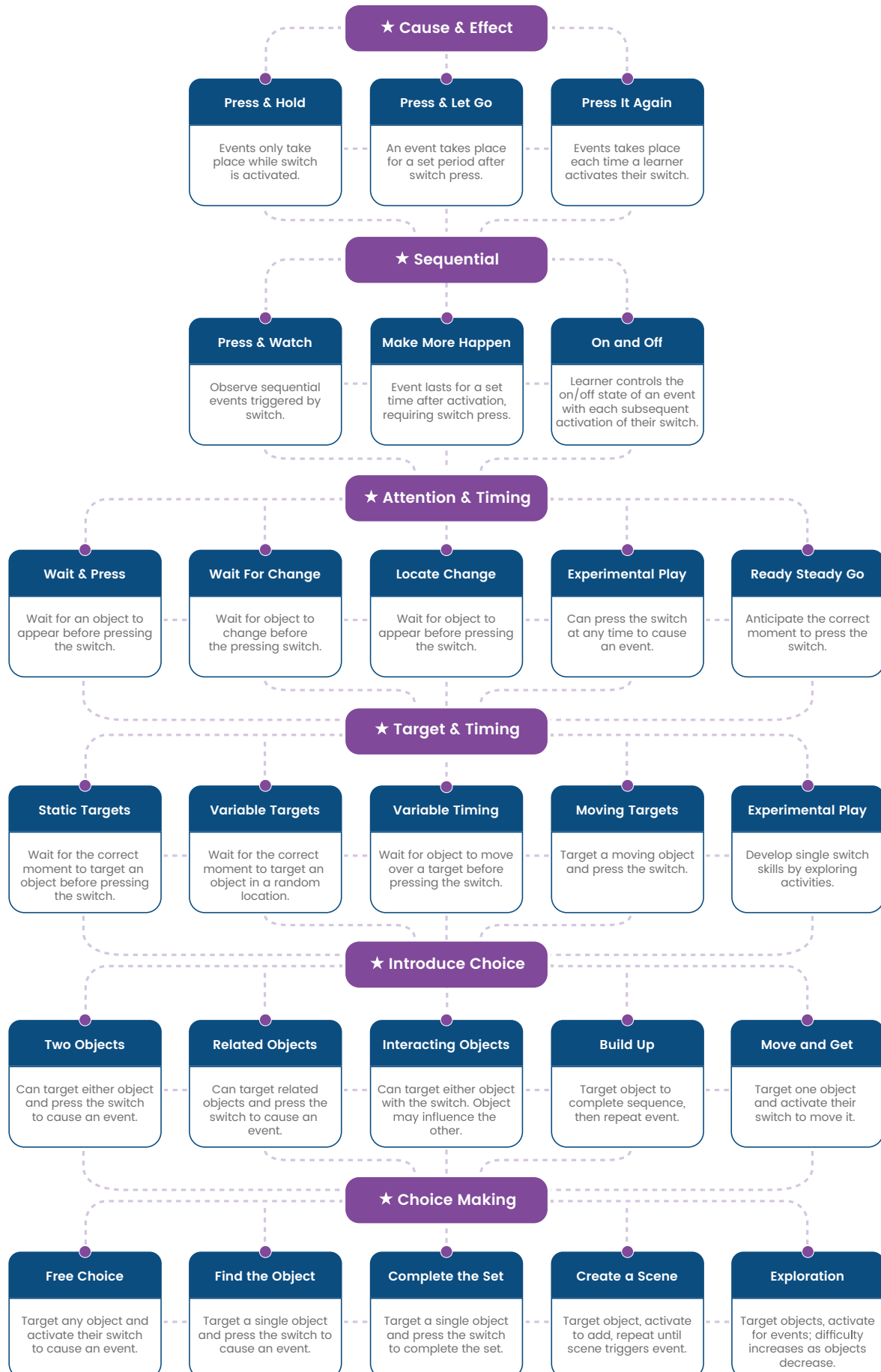
- **Personalised activities:** By creating activities that align with the child's needs and interests and encouraging switch activation within these activities, you can help shift the focus away from the switch itself and onto the engaging and enjoyable experiences it facilitates. This approach nurtures positive associations with switch use and promotes meaningful participation in activities.
- **Identify preferred activities:** Determine activities or interests that the child enjoys and finds motivating. This could include playing a favourite song, activating a fun sound effect, or interacting with a preferred toy or game.
- **Encourage switch activation within activities:** Incorporate the switch into these preferred activities by encouraging the child to activate the switch to initiate or interact with the chosen activity. Provide verbal prompts and physical support as needed to help the child successfully engage with the activity using the switch.
- **Shift focus away from the switch:** Direct the child's attention away from the switch itself and onto the engaging activity. Use enthusiastic praise and positive reinforcement to highlight the fun and enjoyment of participating in the activity, rather than focusing solely on the switch.
- **Provide a safe environment:** Ensure that the environment is safe for the child to explore and interact with the switch and activities. Use soft surfaces or cushioned mats to minimise noise if the switch is thrown onto the floor and provide guidance on the appropriate handling of the switch.
- **Monitor and adjust:** Observe the child's reactions and behaviours during switch activities and be prepared to modify or adapt the activities as needed to better meet their needs and preferences. Continuously assess the child's comfort level and engagement to ensure a positive and enjoyable experience.
- **Offer the switch:** Hold the switch yourself throughout the activity and offer the switch at the appropriate times for activating. Vocalisation such as "Let's find out what happens next".

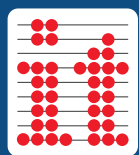
Constant tapping or banging of the switch.

When children engage in repeated tapping or banging of a switch, it may be due to various reasons such as seeking attention, enjoying the tactile sensation of activation, boredom, or other underlying issues. To address this behaviour and promote the development of switch access skills, consider the following solutions:

- **Personalised activities:** Create activities that meet the child's needs or interests.
- **Introduce an alternative switch:** Offer an alternative switch that provides tactile feedback without the need for tapping or banging. For example, a switch with a larger surface area or a different texture still offers sensory input when activated. Provide opportunities for the child to explore and become familiar with the alternative switch, offering guidance and support as needed to ensure successful activation.
- **Redirect attention to the activity:** Engage the child in activities that capture their interest and focus their attention away from the switch itself. Use preferred toys, games, or sensory materials to create engaging experiences that encourage participation without the need for repetitive tapping or banging. Provide clear and simple instructions or prompts to guide the child's interaction with the activity, keeping language concise and straightforward to accommodate their understanding.
- **Reinforce positive switch activation:** Use positive reinforcement strategies such as verbal praise, high-fives, or preferred rewards to encourage the child to use the switch appropriately and effectively. Model and demonstrate desired switch activation behaviours, praising the child when they demonstrate appropriate use of the switch.
- **Implement structured activities:** Structure switch activities in a way that minimises opportunities for repetitive tapping or banging. For example, incorporate timed or sequential tasks that require sustained switch activation for a specific purpose. Break down activities into smaller steps and provide clear visual or auditory cues to guide the child through the task, reducing the likelihood of engaging in repetitive behaviours.
- **Offer the switch:** Hold the switch yourself throughout the activity and offer the switch at the appropriate times for activating. Vocalisation such as "Let's find out what happens next".
- **Monitor and adjust approach:** Continuously observe the child's behaviour and responses during switch activities and be prepared to modify strategies or interventions as needed to address any challenges or barriers. Collaborate with caregivers, therapists, or other professionals to develop a tailored approach that meets the individual needs and preferences of the child.

By implementing these solutions, you can help redirect the child's focus away from tapping or banging the switch and towards meaningful engagement with activities, advancing the development of switch access skills in a positive and supportive manner.





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